

# Shopping Montage

A Nano-Game about shopping by Lena Richter

You are invited to a fancy party. You need to crash a wedding. You are supposed to exchange a secret message during a masquerade. **But first ... you need an outfit!**

**Shopping Montage** is a small nano-game you can sneak into your current campaign when your characters are shopping for an event. Make the shopping tour as fun and glamorous as possible!

## How the game works

The goal is to find a perfect outfit for every character. Every small montage is centered on one of the characters. As a GM you can just lean back and watch your players or you can chime in along with the other players in step 2.

### Step 1

First, the player of the character in the center of attention describes the store they go to. Find some inspiration in the table on the right. Describe on what kind of outfits the store is focused, the salesperson you are talking to, or the music playing.

### Step 2

Then, like in every movie shopping scene, you start with the outfits that are awful, unfitting, just not right or downright ridiculous. This is the job for the other players! Each of you gets to describe one outfit that will not be the right one. Be as creative, over-the-top and hilarious as you can. If you want, describe what your own characters do while waiting in the store and comment on the outfits. You can also take turns playing the salesperson.

### Step 3

Finally, you find **THE PERFECT OUTFIT**. You as the player get to decide what your character ends up with. You can describe it yourself, but there is no shame in brainstorming it with everyone at the table! What does it look like? Does it come with cool special features or complications? You find some inspiration for those in the table on the right. If you like, also describe what your character looks like when heading to the event – hairstyle, jewelry, perfume, accessories and whatever else comes to mind. And *that's it!* You are now looking fabulous – have fun at that party!

## Music

Here are some funky tunes to accompany your shopping tour. You can also choose your own song and play it during your montage scene!

**Uptown Funk** by Mark Ronson ft. Bruno Mars, **Walking on Sunshine** by Katrina & The Waves, **One Woman Army** by Porcelain Black, **Bad Romance** by Lady Gaga, **Raise Your Glass** by Pink

## Credits

Game by Lena Richter - @catrinity <http://lenarichter.com>,  
Layout by Stephan Urbach - @herrurbach <https://ach.je>,  
Test reading by Tino Falke. Thanks to Andreas, Frank and Oscar.

### Stores (roll with a d6)

1	Posh store with arrogant salesperson
2	Only sells vintage, second hand or old theatre clothes
3	Specialized on a certain kind of outfit (smokings, kilts, ball gowns, etc.)
4	Sells the newest fashion, but you better show your appreciation for this
5	Only open at night
6	Secret place above a bar/behind a pet store/in an old storage house

### Special Features & Complications (roll with a d10)

1	Outfit has magical or technical side effects that benefit you
2	It is beautiful and perfect ... but more expensive than you can afford
3	You bought the outfit promised to someone else
4	Outfit has magical or technical side effects that are dangerous or damaging
5	Your outfit is very similar/identical to one used as a secret recognition sign
6	Outfit's haunted
7	You look rad, but gosh, moving is complicated in this
8	You find something interesting in one of the pockets
9	Outfit has something special only revealed when dancing in it
10	The store gave you a huge discount, but you have to display a very stupid accessory for them